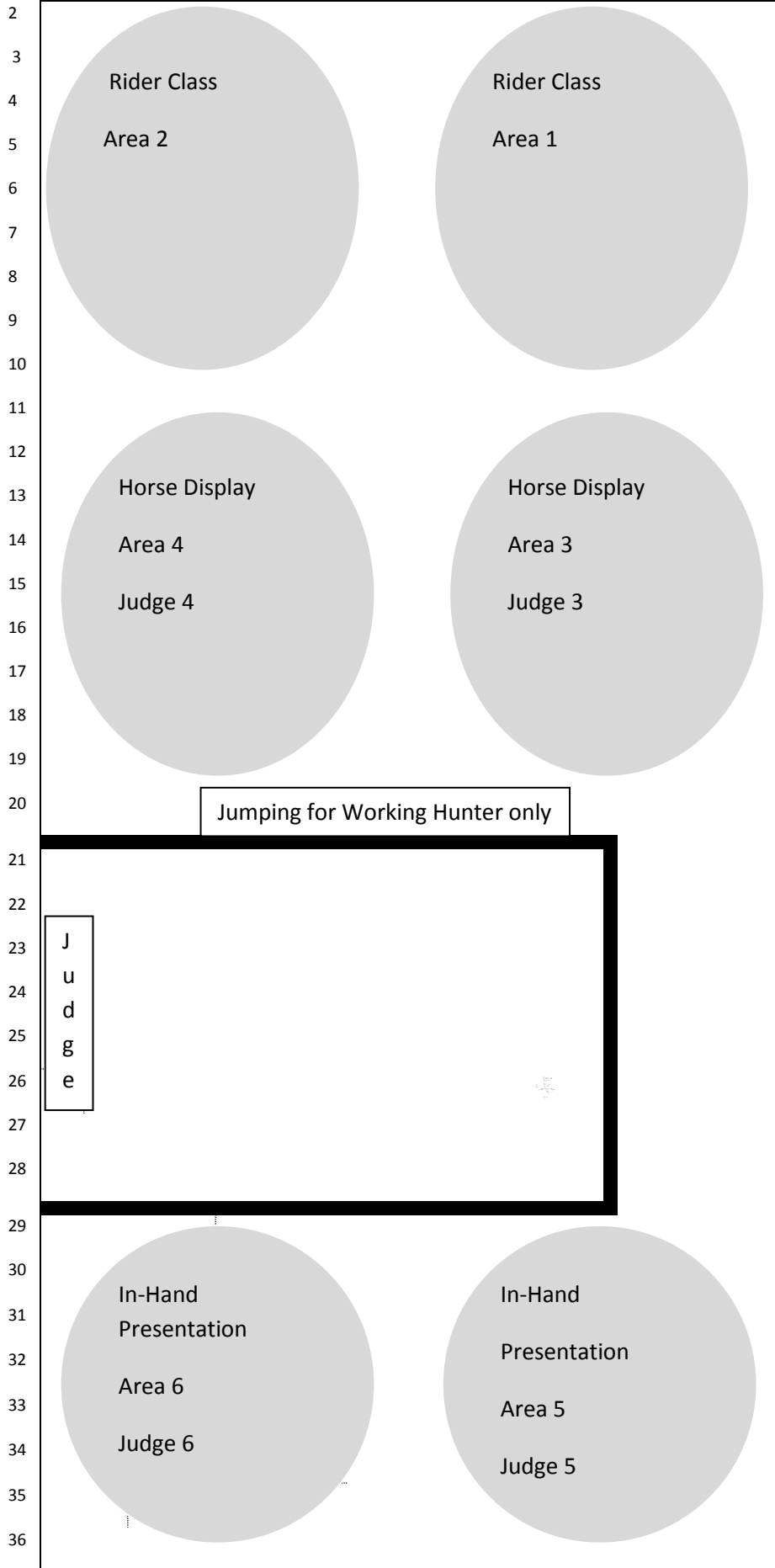


HACKING
ARENA

Marshall area. Stable end
GATE

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18



Phase one:
Rider
All divisions

Phase two:
Ridden Display
All divisions

Jumping Phase:
Working Hunter only

Phase three:
IN-Hand
All divisions

Exit