10 Excellent4 Insufficient9 Very Good3 Fairly Bad8 Good2 Bad7 Fairly Good1 Very Bad6 Satisfactory0 Not Executed5 Sufficient



## Dressage WA Preliminary Freestyle to Music - 2011

Arena: 20 x 60 metres Time: 4 minutes to 4 minutes 30 seconds

Music: To be provided on a clearly named CD. Please bring at least one additional copy in case of technical problems.

No:	Horse:		_ Rider:	Ven	ue:	
Date:		Judge's Name: (Print Clearly)			Judge's Position	

	Compulsory Movements	Max Marks	Judges Mark	Co- effi c ien t	To tal	Remarks
1	Halts - The entry and the first and final halts	10				
2	<b>Medium walk</b> – a minimum of 20 metres of medium walk	10				
3	Free walk – a minimum of 20 metres of free walk on a long rein	10				
4	Working trot – including a half or full 10 metre circle on both the left and right rein	10		2		
5	Trot – show some lengthened strides	10				
6	Working canter – including a half or full 15 metre circle on the left and right rein	10		2		
7	Canter – show some lengthened strides	10				
8	<b>Changes of lead</b> through trot (left and right leads)	10				
	Total for Technical Execution	100				

## Artistic Marks - Half points may be used

9	Rhythm, energy and elasticity	10	2	
10	Harmony between horse and rider	10	3	
11	Choreography, use of arena, inventiveness	10	3	
12	Music – suitability and interpretation of the music	10	2	
	Total for Artistic Marks	100		

Total for Technical & Artistic Marks	200		
Final Percentage			

Judge's Signature:

Entry music - 20 seconds maximum

Time commences at the move off from the first halt and finishes at the final salute.

Time penalty of 2 marks per judge if 10 or more seconds under or over time allowed

Movements must be based on those above or from EA Preliminary Dressage tests. Movements deliberately shown from higher levels (eg leg yield, counter canter, rein back) are not permitted. They will score 0 and will lower the choreography mark.

If a compulsory movement does not appear to be attempted, the score will be 0 for that movement.

In the event of a technical fault or music starting at the wrong time, the Judge may allow the rider to restart the test.

10 Excellent 9 Very Good 8 Good 7 Fairly Good

6 Satisfactory

5 Sufficient

4 Insufficient 3 Fairly Bad 2 Bad 1 Very Bad 0 Not Executed



Trot work may be ridden in sitting or rising trot To be ridden in an ordinary snaffle

Entry music – 20 seconds maximum

Time commences at the move off from the first halt and finishes at the final salute.

Time penalty of 2 marks per judge if 10 or more seconds under or over time allowed

Movements must be based on those above or from EA Preliminary Dressage tests. Movements deliberately shown from higher levels (eg leg yield, counter canter, rein back) are not permitted. They will score 0 and will lower the choreography mark.

If a compulsory movement does not appear to be attempted, the score will be 0 for that movement.

In the event of a technical fault or music starting at the wrong time, the Judge may allow the rider to restart the test.