

FCIEC ASSISTED RIDER PROGRAM - 2018

The Assisted Rider Program was included for the first time for 2017 with classes being held in the Covered Arena. With the outstanding success of this addition we are again offering this for 2018. Please read the rules carefully before deciding if this is appropriate for your rider. There will be four (4) separate classes open to riders who are enrolled in a Queensland school and who require assistance to compete. All Riders will be led and we are looking forward to welcoming newcomers to our great event, from Riders with Disabilities to Prep and older students.

Guidelines

- a) **Riders participating in the Assisted Rider program may not show in other FCIEC classes, but their horse may be ridden in those classes by other riders.**
- b) **No points are earned towards the School's tally from any results in the Assisted Rider classes.**
- c) **The Judge and Event Management may issue additional instructions and make any changes to the Program that they deem necessary.**
- d) *The emphasis of this program is on providing the rider with the opportunity for safe, fun participation in the event and rewarding the effort that he/she makes.*
- e) Each rider must be led by an assistant who is 16 years of age or older and may be accompanied by a side walker who is 16 years of age or older. The assistant's main role is not to lead the horse, but to guide or control the horse when necessary to ensure the rider's safety. If needed, the assistants can explain what is required and help the rider. The rider is encouraged to make an effort to be in control and use the appropriate aids to guide the horse.
- f) Riders do not have to attempt or complete all elements of the Challenge patterns but a rider who omits an element or does it incorrectly cannot be placed above a rider who does the correct pattern.
- g) The assistants and side walkers should be appropriately attired and must wear enclosed safe shoes.
- h) The lead line should be approximately 2m long and is attached to a halter that is properly fitted and worn under the bridle. The lead must not be attached to the bit.
- i) The reins may be attached to the side rings of the halter or to the bit, depending on rider's level of experience, but the rider should make an effort to retain control of the reins at all times.
- j) Riders must wear a properly fitted and fastened with harness, current approved Australian Standard protective helmet.
- k) No equipment is allowed that would in any way affix the rider to the horse or saddle with the exception of light rubber bands. Safety stirrups (covered or other approved safety stirrups) are required if rider is unable to wear boots with a heel. Tack and Equipment is to conform to the needs of the rider and be suitable for the horse. Special adaptive equipment may be used where appropriate.
- l) **The Riverside Christian College has opted to include specific 'Assisted Rider' classes to support participation by young, inexperienced riders and those with Disabilities. In doing so, the College does not assume responsibility for safety of participants.**

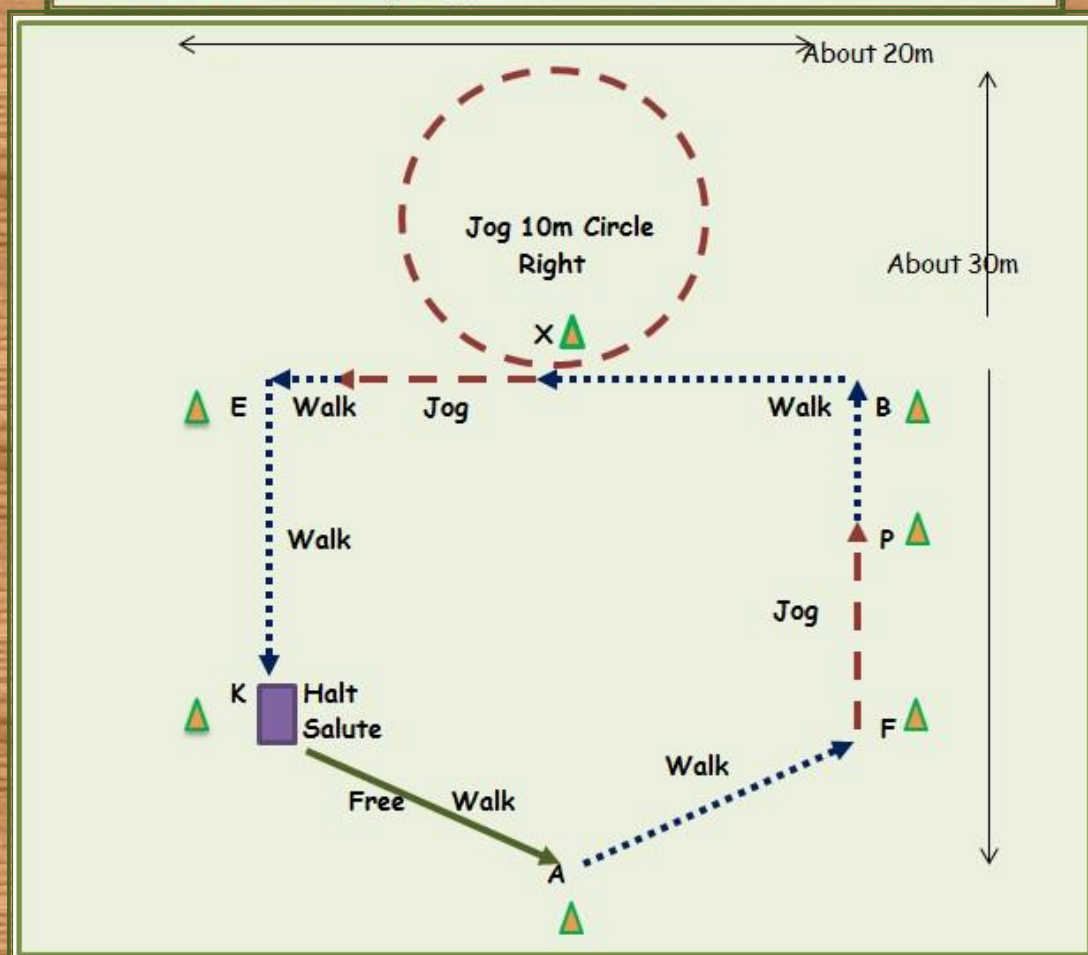
Each Assisted Rider's parent or guardian by allowing participation, assumes all risk of personal injury or property damage and releases and agree to indemnify and hold harmless from any and all liability to the minor, whenever or however arising, as to personal injury or property damage occurring as a result of participation in these classes, except for the negligent act or omission, if any, of said indemnities, the College, their respective officers, directors, representatives, and employees, and the Venue owners and their representatives, volunteers and employees.

ASSISTED RIDER CHALLENGE ONE

Western Dressage Equitation Pattern:

1. Start pattern at A and Walk on the diagonal right to F.
2. Jog from F to P and come back to a Walk at P
3. Walk from P to B and turn left and Walk to X
4. Jog a 10m circle to the right starting at X
5. At X Jog straight on towards E
6. Come back to a Walk between X and E
7. Turn left at E
8. Walk to K
9. At K Halt and Salute
10. From K to A do a Free Walk on the diagonal to finish pattern

Each Movement will be scored from 0-10 points (including 1/2 points) and the rider with the highest total score wins the class. In the case of a tie, the riders shall be awarded the same placing.



ASSISTED RIDER CHALLENGE TWO

Rider Class:

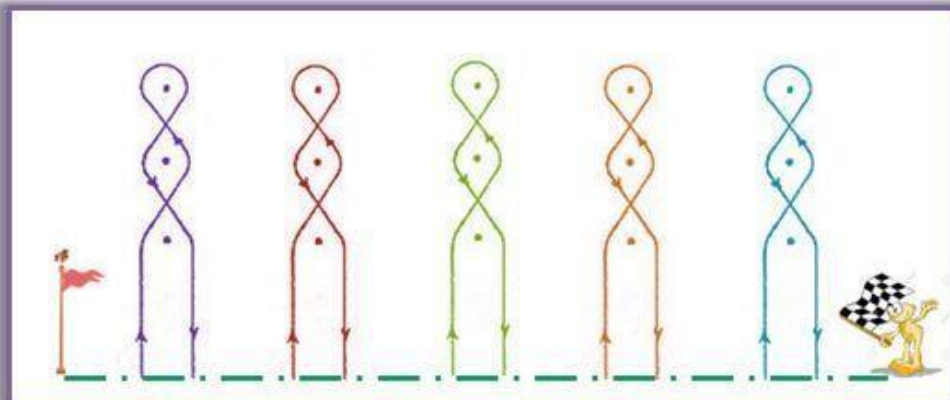
1. There will be four (4) heats of five (5) riders
2. Riders will enter the ring and walk on a circle to the left and follow the Judge's instructions
3. The Judge will place each heat from 1st to 5th
4. The four 1st placegetters from each Heat will re-enter the ring for the Final
5. The Judge will give these riders a workout and place them from 1st to 4th

ASSISTED RIDER CHALLENGE FOUR

Sporting Challenge:

1. There will be four (4) heats of five (5) riders
2. Riders will line up on the starting line. At the Judge's signal the riders will complete the course passing the first peg on the right, weaving up and back around the 3 pegs, and over the finish line
3. The Judge will place each heat from 1st to 5th according to the finishing order
4. The four 1st placegetters from each Heat will ride in the Final
5. The Judge will place the Final from 1st to 4th according to the finishing order

The first peg will be 5m from the starting line and there will 5m between each peg



ASSISTED RIDER CHALLENGE THREE

Trail Pattern:

1. Start at the marker (on your left). Walk over three rails on the ground
2. Walk through the box and circle around to the left and re-enter the box
3. Walk through the box and circle around to the right and re-enter the box
4. Stop inside the box. Turnaround 270° ($3/4$ turn) to the right and walk out of the box
5. Jog to the first barrel. Stop. Put the reins in your right hand and pick up the toy with your left hand
6. Walk to the second barrel. Stop. Put the toy on this barrel. Put the reins in both hands again
7. Jog left around the second barrel and in between the two barrels. Keep going and stop between the two rails.
8. Back up at least 2 steps. Stop and acknowledge Judge to finish

Each obstacle will be scored from 0-10 points (including 1/2 points) and the rider with the highest total score wins the class. In the case of a tie, the riders shall be awarded the same placing.

