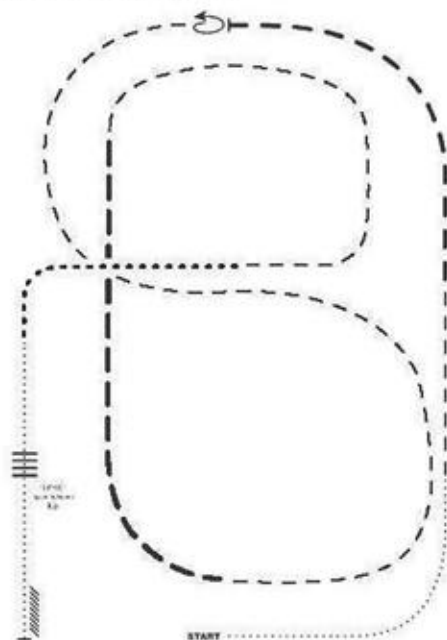


RANCH RIDING -PATTERN 16 (WALK / JOG)



LEGEND

[illegible]

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horse.

1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Trot serpentine
6. Extended trot up the long side of the arena
7. Collect back to trot around the top of the arena and back to center
8. Break down to an extended walk
9. Walk over logs
10. Stop and back