



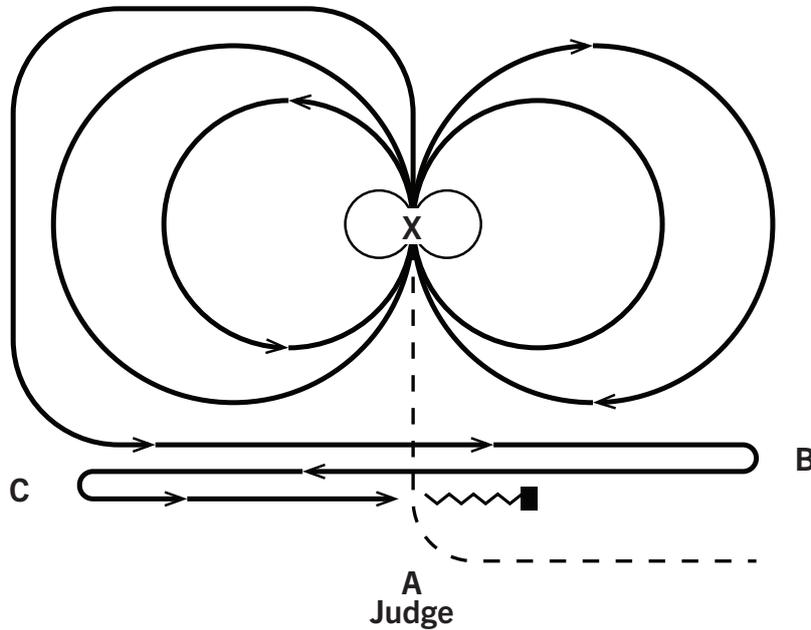
CHALLENGE 1 - CP1

Event _____

Class _____

Horse _____

Rider _____



		Possible Points	Judge's Marks
1	Enter arena acknowledge judge. Proceed at a working trot to X and stop.	10	
2	At X perform a 360° spin to the right.	10	
3	At X perform a 360° spin to the left.	10	
4	Canter small slow circle left at X proceed to canter large fast circle left.	10	
5	Flying change at X.	10	
6	Canter large fast circle right at X proceed to canter small slow circle right.	10	
7	At X simple change.	10	
8	Continue left at a fast canter to B, At B stop rollback right.	10	
9	Canter to C, at C stop rollback left.	10	
10	Canter past A stop/settle, back up 3m.	10	
Total		100	

Judge: _____ Date: _____

Scoring Scale:

0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent



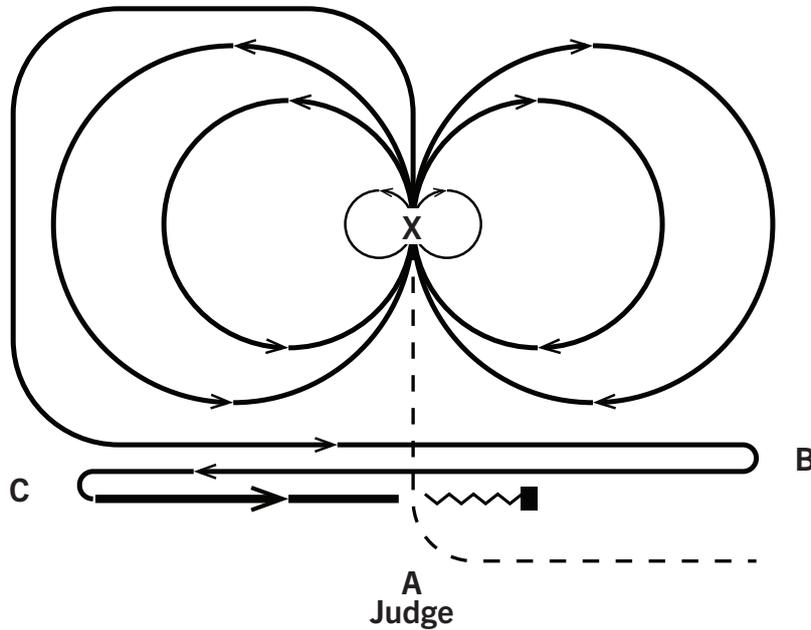
CHALLENGE 2 - CP2

Event _____

Class _____

Horse _____

Rider _____



		Possible Points	Judge's Marks
1	Enter arena acknowledge judge. Proceed at a working trot to X and stop.	10	
2	At X perform two 360° spins to the right.	10	
3	At X perform two 360° spins to the left.	10	
4	Canter small slow circle left at X proceed to canter large fast circle left.	10	
5	Flying change at X.	10	
6	Canter large fast circle right at X proceed to canter small slow circle right.	10	
7	Flying change at X.	10	
8	Continue left at a fast canter to B, At B stop with out hesitation haunch turn right.	10	
9	Canter to C, at C stop with out hesitation haunch turn left.	10	
10	Canter past B stop/settle back up 3m.	10	
Total		100	

Judge: _____ Date: _____

Scoring Scale:

0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent