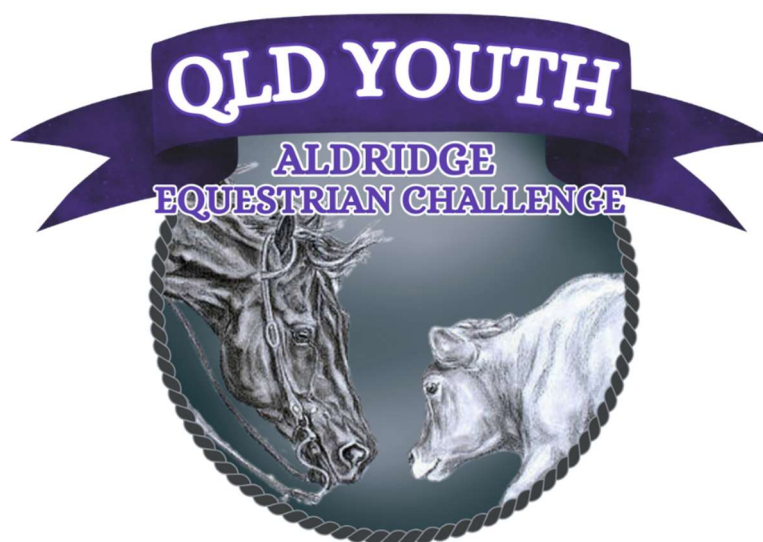
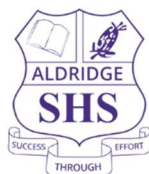


Southern Cross Xtreme Cowboy Racing in a association with the Aldridge SHS P&C Association in partnership with Maryborough & Districts Western Performance Association, Qld Performance Horse Association, Leura Stables JW Sott Horsemanship & Mandy Probyn Equine Connection proudly present the



Aldridge  
SHS P&C



*Aldridge Equestrian Team Vision:*

*To ride with courage and respect for each other,  
as well as our partners under saddle, while focussing on  
personal growth and encouragement of all.*



# Rules & Regulations

## *A note from the organisers*

*Without the support of Southern Cross Cowboy Racing, the Aldridge SHS P&C, Maryborough & Districts Western Performance club, Qld Performance Horse Assn, the Fraser Coast Regional Council, and the many Clinicians, Judges & volunteers, this competition would not be possible. We thank them sincerely for their support.*

*This competition is focussed on fun, personal growth, horsemanship & sportsmanship.*

*Riders, helpers & supporters are to display good sportsmanship at all times. All riders are at different levels and they all require our support and encouragement.*

*Abuse of officials, spectators or competitors will not be tolerated and may result in disqualification of riders & removal from the venue.*

*As an Education Queensland event, this is strictly **NO SMOKING** event. Breaches of this will not be tolerated and you may be asked to leave the event.*

*Please go to*

<https://education.qld.gov.au/parents/community-engagement/Documents/parent-community-code-of-conduct.pdf>

*for more information on general standards of behaviour expected at this event.*

*We hope you will enjoy this experience and that it is a positive one that you will want to return to year after year.*

*Thank you.*

## EVENT MISSION STATEMENT

To provide an inclusive, affordable, and educational equestrian experience, empowering young riders to develop confidence, courage, and lifelong skills. Through hands-on training, unique western disciplines, and a supportive community, we promote wellbeing, resilience, and a deep respect for our horses & cattle.

## EVENT CORE VALUES

### Education

Prioritising learning through experience by providing riders with hands-on training from highly skilled clinicians and fostering personal growth, resilience, and confidence.

### Inclusivity

Creating an environment where all young riders, regardless of skill level, background, or ability, have an equal opportunity to participate, learn, and grow in a supportive and welcoming community.

### Wellbeing

Recognising the positive impact of horses, outdoor activity, and community support on mental health, while fostering an environment that promotes resilience, confidence, and personal achievement.

### Community

Fostering connections between riders, families, and professionals, and strengthening Queensland's equestrian community.

### Courage

Encouraging riders to step outside their comfort zones, try new challenges, and develop confidence in both their horsemanship and personal abilities.

## **VENUE RULE FROM THE MARYBOROUGH SHOWGROUNDS & EQUESTRIAN PARK**

*Please note: All camping, stabling & facility fees are set by and go directly to the Maryborough Showgrounds & equestrian Park. Any issues relating to stable bookings, stable bond refunds, camping issues are to be directed to the Maryborough Showgrounds & equestrian Paek on 4122 3584 or msep@frasercoast.qld.gov.au*

All persons who enter the Maryborough Showgrounds and Equestrian Park (MSEP) do so at their own risk.

- **Strictly no person or horses permitted in arenas when plant / machinery in operation.**
- **No E-Scooters / E-Bikes permitted on grounds.**
- **No campfires permitted across the venue.**
- **No dogs off leash at venue and no dogs in equestrian arenas, buildings & stables.**
- No livestock in designated map areas.
- Camping in Display Area, Day Parking & Official Car Park must be reverse parking into areas.
- QPS may be patrolling at any time during the event.
- Speed limit throughout venue is 20KPH and all roads are policed.
- No unlicensed drivers.
- All road rules apply.
- No parking at the Covered Arena. Please use the car park.
- Beware of children on site. Please walk to areas where-ever possible.
- All operators of scooters, motorised bikes and quads must wear helmets.
- Wetlands Mountain Bike trail and Nature walk at Cross Country is open unless otherwise signed. Dogs on leash are permitted in this area.
- Please help keep our venue tidy by picking up all your rubbish and placing in provided wheelie bins.
- No glass outside camping areas.
- Children to be supervised by an adult at all times.
- The Lake & Pontoon are strictly off limits at all times.
- Camping and parking of vehicles are allowed in designated areas only.
- Roping off/reserving sites in designated camping areas is prohibited.
- Designated horse accommodation, preparation and working areas are separate from the areas designated for vehicles and camping.
- Stables, tack rooms and yards are to be left clean after the event. Manure, hay and dirty bedding are to be deposited at the designated waste area/s. The hirer shall be charged a bond at the time of booking. This bond will be retained for any stable, tack room or yard not left clean after the event and any stable waste and manure not deposited at the designated dump point.

### **Stables**

Stable bond refunds are the responsibility of the Showgrounds. Please contact them directly.

Stables, tack rooms and yards are to be left clean after the event. Manure, hay and dirty bedding are to be deposited at the designated waste area/s. The hirer shall be charged a bond at the time of booking. This bond will be retained for any stable, tack room or yard not left clean after the event and any stable waste and manure not deposited at the designated dump point.

Please ensure **all** your animal waste is picked up from around the Showgrounds and disposed of in the designated waste bays. **All stable waste to be placed in allocated stable waste bays – not in wheelie bins or dump points!**

Stables to be cleaned daily for events where horses are stabled for more than two days.

All rubbish to go in wheelie bins – NOT in stable waste areas.

NO WIPES to be put in stable waste bays.

Please return wheelbarrows and rakes that are supplied by the Venue to the stable waste areas.

Please turn off stable/yard lights during daylight hours and at the conclusion of your booking period .

## Dogs

**No dogs allowed at the event areas at all – no exceptions.** Dogs are not permitted outside the camping area at MSEP and are strictly forbidden from any competition areas. You will be asked to remove your dog if you are in the restricted areas and may be eliminated from competition.

All persons attending horse events/activities are to be made aware that dogs are not permitted in designated horse event areas, including spectator and judging areas, at any time.

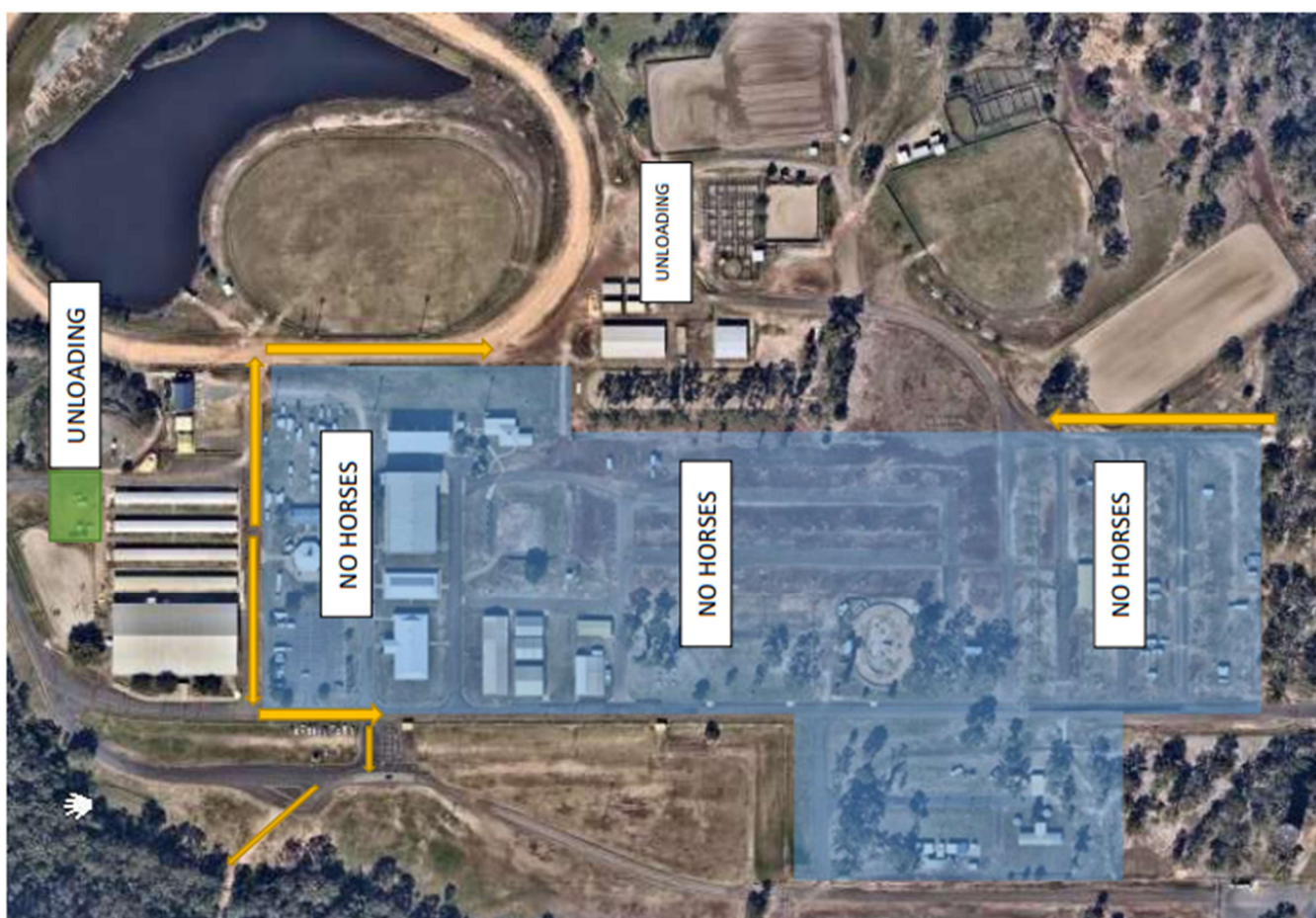
**No dogs or other pets allowed in equestrian areas including stables/yards as per the Biosecurity Guidelines.**

Pick up after your dog.

Dogs must be kept on a short leash at all times.

**Dogs MUST be on a lead at ALL times within their allowed areas or restrained at your campsite.** Dogs in camping areas must remain tied up or on a short leash at the camp site.

Please refer to Venue Map – dogs are only permitted in areas where horses are not permitted.



## Horses

All horses to remain inside the perimeter venue fence and stay on the outside of the internal white fence. No horses allowed in or through the camping/building areas as per the attached map. Horses are not permitted in the camping areas. Please refer to the MSEP map for clarification.

All horses must go via Centre ring track - to traverse from top arena/stables/yards to other areas in the venue.

No unloading of horses on the roadway. Please use the unloading area as marked on the map below.

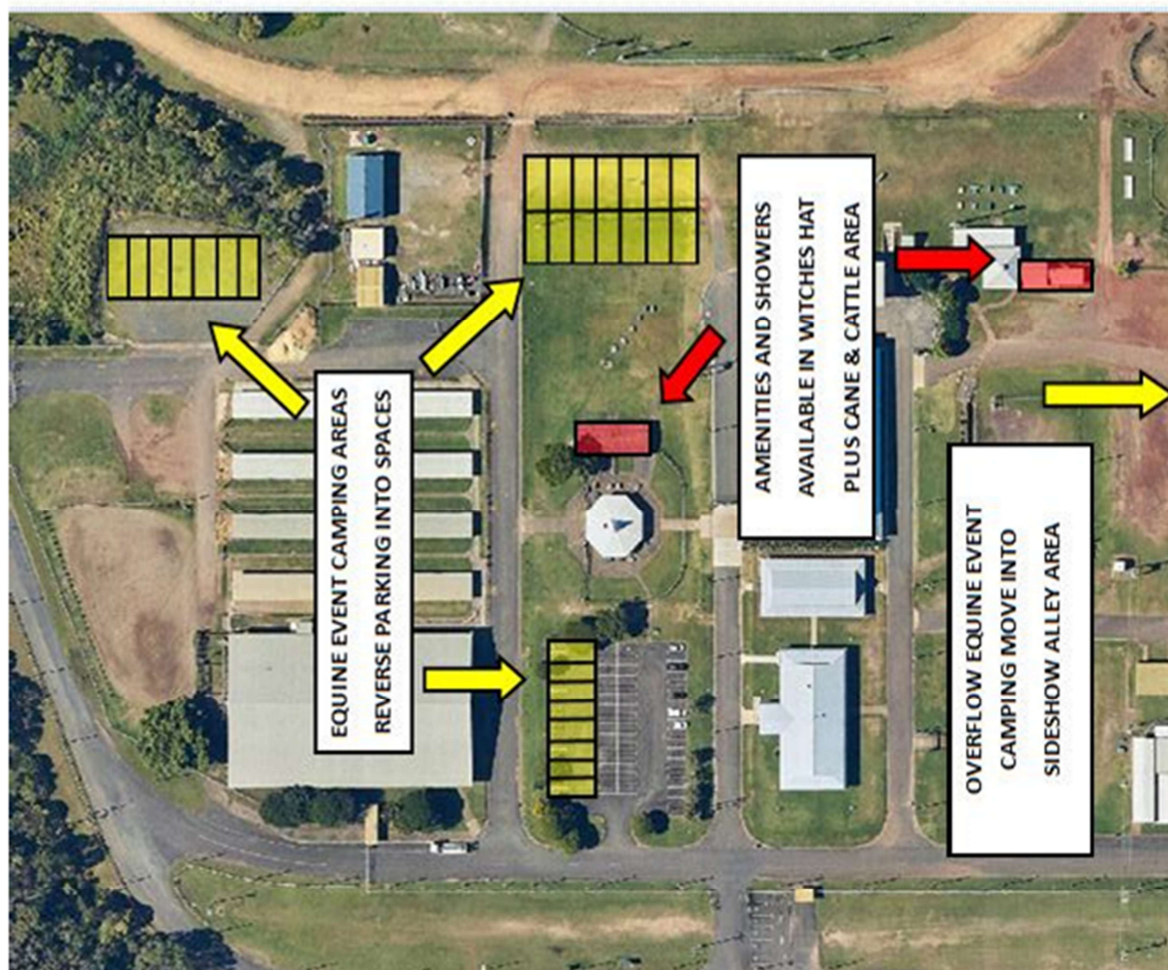
Be aware the public carpark is open to vehicular traffic and vehicles may travel through unless signed and closed off.

Pick up after your horse – in wash bays, walkways and outside your stable.

Please do not tie horses to any fences anywhere on the grounds.

Please book stables for the event.

### **EQUINE EVENT CAMPING DESIGNATED AREAS REVERSE PARKING ONLY**



## FROM THE EVENT ORGANISERS

### First Aid


First Aid will be located at the Cane & Cattleman's Canteen

### Rider Safety

Protective headgear must be worn by all students and conform with one of the current approved safety standards:

- Current Australian standard **AS/NZS 3838** (2006 onwards) *provided they are SAI Global marked.*
- New Australian standard **ARB HS 2012** *provided they are SAI Global marked.*
- Current American standard **ASTM F1163** (2004a or 04a onwards) *provided they are SEI marked.*
- Current American standard **SNELL E2001.**
- Current British standard **PAS 015** (1998 or 2011) *provided they are BSI Kitemarked.*
- Interim European Standard **VG1** (01.040: 2014-12) *with or without BSI Kitemark.*
- **VG1** (01.040: 2014-12) with or without BSI Kitemark (remains until 31 December 2026). From 1 January 2027, VG1 must be accompanied by a quality testing label (Safety Mark). eg BSI kitemark or InspecC
- **EN1384:2023** with a quality testing label (Safety Mark) eg BSI kitemark or InspecC



- BSI Kitemarked:  (the BSI Kitemarked logo can look different depending on the year of manufacturing of your helmet. This is only given as an EXAMPLE)

- SAI Global marked: 

- SEI marked: 

Gear check will be conducted at the commencement of each class by officials &/or judges. Please ensure you have read the associated regulations regarding suitable equipment.

### Cattle Work

Working with live cattle can be unpredictable. Live cattle classes are open to students from Year 4 & up. Student entering the ranch Sorting competitions MUST have completed the ranch Sorting Clinic OR provide video evidence of cattle work that is satisfactory to the Judge.

## **One Rider, One Horse**

All competitors are to ride the one horse for the entirety of the competition. Using different horses for different classes is not permitted.

A maximum of two riders in the Prep to Yr 2 Lead Line group may share one horse. The welfare of any shared horse will be closely monitored.

Leaders must be over 18 year of age and wear covered shoes.

If you nominate on a particular horse and for whatever reason you are not able to compete on that horse, please contact the competition organiser prior to the commencement of the competition to arrange a swap.

## **Prizes**

Riders will be presented with ribbons 1<sup>st</sup> to 4<sup>th</sup> in each in each class, immediately following the conclusion of each class. Presentations for Champion & Reserve Champion will be presented at the conclusion of the event.

Excluding cowboy racing- ribbons at the conclusion of event due to utilising the EXCA points system.

## **Riders with Disabilities (RWD)**

Riders with a disability are encouraged to enter all classes. RWD can be on lead line in any year level. There will be ribbons 1<sup>st</sup> to 4<sup>th</sup> for RWD in each year level.

## **Welfare of the Horse**

Dangerous riding or abuse of the horse will result in elimination from the class/event. The judge &/or officials will have final determination.

Horses suspected as lame or unwell may be removed from competition at the Judges' discretion.

## **Horse Etiquette**

For the safety of all, please remember to ride appropriately around other competitors. Never ride at more than a walk or trot between events and stand clear of each other when waiting for your event to start. Do not ride through an event at any time. Be aware of horses with a red ribbon in their tail as this means they might kick. It is best to social distance (1.5m or one chestnut mare away) at all times.

No cantering on the race track

## **Refunds**

In the event that the QLD Youth Aldridge Equestrian Challenge is cancelled, all competitors will receive a refund, minus the administration fee. If the QLD Youth Aldridge Equestrian Challenge is postponed, all monies will be held over until a new date can be set & advised. If the new date is not suitable, competitors are to notify the organisers so that a refund, minus the administration fee, can be arranged. No refunds will be issued after the closing of nominations unless a medical certificate for the rider &/or a veterinarian certificate for the horse can be provided.

## **Gear & Tack**

Monkey grips are permitted on saddles.

Boots or bandages may be worn in all classes as long as they are secured properly and do not present a safety issue.

Tack should be Western style or Stock saddle.

**An English saddle should not be used for cattle classes or Cowboy Racing.** If you only have an All Purpose English saddle, please contact [gyeac1@gmail.com](mailto:gyeac1@gmail.com) to request approval. No jump saddles or other English saddles are permitted. Please note: there are specific tack requirements for Working Equitation and Cowboy Racing, please see details commencing on the next page.

## **Rider Dress Code & Presentation**

Dress code is to be either Western style (long sleeve as per Cowboy Racing rules) or school uniform.

It is up to the discretion of the school/team/individual to decide upon their own dress requirements. School uniform shirts are permitted, however long-sleeved shirts are preferred for sun safety. After Grand Parade and Presentation class - blazers or vest are permitted to be removed.

An ANZSA approved helmet (see page 7) that is correctly fitted and fastened must be worn at all times when riders are in the saddle.

Riders must wear appropriately fitted riding boots and long pants when mounted.

Banding of manes & forelocks and/or tails is permitted, as is the use of a false tail. Natural, trimmed or hogged manes and natural or trimmed tails are also permitted.

English style plaiting is not permitted.

Spurs are permitted. Rowels must be smooth to the touch and rotate freely. No up-turned shanks or side rollers are permitted.

Discreet use of a whip is permitted in all classes except Cowboy Racing.

A whip of any kind is not permitted in Cowboy Racing.

## **Complaints**

Please lodge complaints in writing to the President of Southern Cross Xtreme Cowboy Racing or the Coordinator of the event within 15 minutes of the completion of the class. A processing fee of \$50 is to accompany all complaints. A formal committee will be convened to hear the complaint, with written statements by all parties to be investigated. The has final say on all issues resulting from any aspect of competition will be with the Complaints Committee. This may take up to 30 days and may impact the results presented on the day.

## **Wet Weather**

Please be aware that we will do everything within our power to ensure this event goes ahead, however controlling the weather is not something we can do. If it is only light showers and the arena surfaces are safe,

the event will go ahead. If a major weather event is predicted, such as a cyclone or flood, we may be forced to postpone the event. This decision will be made as early as possible.

## Cowboy Racing Rules

Rules for the Cowboy Racing class will be based on the Extreme Cowboy Racing Association rules.

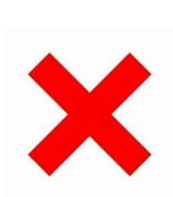
In this competition, riders may ride in either English or Western tack but cannot use tie-downs, mechanical hackamores, martingales, cavessons, drop nose band, any form of gag bit or slip bit is NOT ALLOWED.

### MARTINGALES & TIE DOWNS

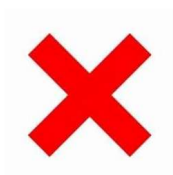
Anything that restricts the horse's head movement



Martingale



Tie Down

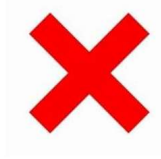


### CAVESSONS & DROP NOSE BANDS

Anything that restricts the horse's mouth movement



Cavesson



Drop  
Nose  
Band



### GAG & SLIP BITS

Will also include Twisted Bits



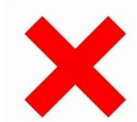
Gag  
Bit



Slip Bit



Twisted  
Bit



## Safety

- All riders are expected to compete within their individual capabilities.
- Should a rider be bucked off or fall off, he/she may continue to compete provided he/she can catch their horse unassisted and remount within one minute. Should the horse leave the parameter of the course, the rider is disqualified from that round of competition.
- All riders are expected to make certain their horse is in condition to compete.
- A rider may be disqualified if they are unable to cross the start line within 30 seconds.
- A rider may not be tied or attached to their saddle in any manner.
- Parent(s) or their designate may be on the course when the competitor is competing. The purpose of the parent or designate is for safety, not coaching the rider through the obstacles.
- A rider may not use any device that allows communication to or from another individual while competing.
- Should a rider be required to dismount, he/she may use a mounting block or hay bale to remount. Getting a "leg up" is not allowed.
- The rider or the parent(s) / legal guardian in the case of riders under the age of 18 assumes all responsibility for participation in this event.

## Courses

- Obstacles will be assigned a difficulty rating of 1-6, with 1 being the easiest and 6 being the most difficult.
- There shall be 8 obstacles for Primary School students plus a score for "Overall Horsemanship" and a time score.
- There shall be 10 obstacles for the High School students plus a score for "Overall Horsemanship" and a time score.

## Obstacles

The obstacle rating is designated to the right of each obstacle i.e. 1R, 2R, 3R, 4R, 5R and 6R. (R means rating)

- It is the riders' responsibility to have a clear understanding of their own ability and the ability they have achieved within the partnership with their horse. Should any rider approach an obstacle that he/she feels is beyond their ability, he/she is expected to skip that obstacle and go to the next obstacle.
- Each obstacle shall have a 30 second time limit. The time begins when the rider approaches and begins to negotiate the obstacle. If the time limit elapses, the rider will be instructed to and must move on to the next obstacle. The judges may allow the rider to continue provided the horse/rider team was making substantial forward progress toward completing the obstacle.
- If the rider does not complete the obstacle, points will be given or deducted based on his/her attempt. A valid attempt may be scored from .5 – 2 points. The judges shall not give a 0 (zero) if a valid attempt is made.
- If a rider skips an obstacle and begins the next obstacle (example: the rider completes obstacles 1 – 4 and skips obstacle 5 and begins obstacle 6) he/she may not go back to the obstacle that was skipped. If the rider does go back to the skipped obstacle at any time, it will be considered "off course" and will result in a DQ (disqualification) for that round of competition. The rider will receive a score of 0 (zero) and a 30 second time penalty for any obstacle that is skipped.
- Obstacles should not be numbered.

## Scoring and Judging

Each obstacle will be scored on a scale of 1 – 10, with 5 ½ being considered an average score. There are three basic components to each obstacle:

1. the Approach (+1 or -1 point),
2. the Obstacle itself (0 - 8 points) and

### 3. the Departure (+1 or -1 point).

Although there are three components to consider, the judge only records one number for each obstacle score. The purpose of this is to improve horsemanship and to allow the judge to provide a more accurate score for each obstacle, as well as pinpoint areas for improvement. The following is a breakdown of the scoring system defining each phase as well as what the judge will be looking for on each obstacle.

#### **1. THE APPROACH**

Every rider will start the approach with a score of 0, and receive quarter point increments or deductions, based on performance. Total points for the approach are not to exceed -1 or +1 point in this section.

The approach to any obstacle might involve a downward transition to a trot or walk from a lope. Extreme Trail judges would like to see riders riding with a loose rein. The judge will be scoring on what happens when those loose reins are picked up to make a transition or start the manoeuvre.

The downward transition should be smooth, soft and balanced. The horse should be in a natural frame and willingly respond to cues from the rider. The horse should act as if it knows how to do the transitions, and that they are following the cues they were taught. The horse should not act as if being pulled down by strength, gaping its mouth, or throwing its head up in the air to resist to the point of notice. The horse should not be swapping leads on the way in. The approach should be as straight as possible.

#### **Penalties (-1/4) point per incident**

- Incorrect lead
- Gaping mouth
- Not changing in the back during a lead change (cross firing)
- Excessive spurring
- Hanging or balancing on your reins to maintain balance
- Going too fast when conditions make footing unstable
- Being heavy handed
- Having excessive speed going into an obstacle creating an unnecessary risk for the horse and rider
- Not keeping the horses' hind leg planted during a turn around
- On a turn around, hopping and not crossing over correctly on the front end

#### **Awards (+1/4) point per incident**

- Starting on and maintaining the correct lead
- Riding on a loose rein
- Keeping the horse's inside leg planted during a turn around
- On a turn around, showing speed and crossing over in the front without hopping
- Big sliding stop, without pulling on the horses' face, causing a gaping mouth and head elevation
- Good speed control with lots of rate
- Backing through an obstacle with straightness, cadence and speed while having the horse bridled up and broken at the poll
- Keeping the horse collected and correct throughout the obstacle maintaining the proper framed body

#### **2. THE OBSTACLE**

The rider shall start the obstacle portion with an average score of 5 1/2. A judge may award up to 3 additional points for the execution of the obstacle and may deduct to a score as low as 0. The maximum score of an obstacle shall be 8. Riders shall be awarded or penalized using quarter point increments as shown below.

After transitioning down to the appropriate safe speed, the horse should act as if it has seen and done the obstacle before and is looking to find their way through the challenge. On the obstacle, the judge is looking for a horse working on a loose or soft rein. For example, does the horse have a catty look with his head down hunting the obstacle? And, does the rider know where the horses' feet are? Ideally, the horse and rider should look confident and even a little relaxed. Again, horsemanship is always stressed as well as speed with control.

**Penalties (-1/4) point per incident**

- Incorrect lead
- Gaping mouth
- Not changing in the back during a lead change (cross firing)
- Excessive spurring
- Hanging or balancing on your reins to maintain balance
- Going too fast when conditions make the footing unstable
- Being heavy handed
- Having excessive speed going into an obstacle without control in a way that could endanger horse or rider
- Not keeping the horses' inside hind leg planted during a turn around
- On a turn around, hopping and not crossing over correctly on the front end
- Big sliding stop, pulling on the horse's face, causing gaping mouth and high head

**Awards (+1/4) point per incident**

- Starting on and maintaining the correct lead
- Riding on a loose rein
- Keeping the horses' hind inside leg planted during a turn around
- On a turn around, showing correctness, crossing over in the front without hopping
- Good speed with lots of rate
- Backing through an obstacle with straightness, cadence and speed while having the horse bridled up and broke at the poll
- Keeping the horse collected and correct throughout the obstacle maintaining proper framed body

**3. THE DEPARTURE**

In the departure, the rider shall be awarded up to 1 point or deducted as much as 1 point depending on his performance done in ¼ point increases or deductions.

Leaving an obstacle is probably a little easier to do and judge. How the actual obstacle is accomplished will have a lot to do with how the horse and rider leave. If an obstacle went well, the judge would expect to see a smooth exit and an efficient line being established to the next obstacle. Like jumpers coming down from one jump while looking and lining their horse up for the next jump.

The upward transition should be smooth and on the correct lead for the line of travel. Leads are really important here but may not always happen within the parameters of the obstacle. A lot of riders trot out and acquire the new lead on the way to the next obstacle. That correct or incorrect lead will be judged in the overall horsemanship category.

Balance, cadence and confidence are what the judge wants to see coming into and out of obstacles. Smoothness up and down through the gait transitions, similar to automatic transmissions, rather than four speeds with popping clutches.

**Penalties (-1/4) point per incident**

- Incorrect lead
- Gaping mouth
- Not changing in the back during a lead change (cross firing)
- Excessive spurring
- Hanging or balancing on the reins to maintain balance
- Going too fast when conditions make the footing unstable
- Being heavy handed
- Having excessive speed going into an obstacle
- Not keeping the horses' hind inside leg planted during a turn around
- On a turn around, hopping and not crossing over correctly on the front end

**Awards (+1/4) point per incident**

- Starting on and maintaining the correct lead
- Riding on a loose rein
- Keeping horses' hind inside leg planted during a turn around
- On a turn around, showing speed and crossing over in front without hopping
- Big sliding stop, without pulling on the horses' face, causing gaping mouth and head elevation
- Good speed control with lots of rate
- Backing through an obstacle with straightness, cadence and speed while having the horse bridled up and broke at the poll
- Keeping the horse collected and correct throughout the obstacle maintaining proper framed body

A score of 8 or 9 indicates the horse rider team had an outstanding Approach, Obstacle and Departure.

A perfect ride and a score of 10 should be extremely rare.

**Ranch Sorting Rules**

**Teams (2 riders) attempt to sort cattle in numerical order from the mob through a gate to the other end of the arena.**

1. Junior riders are under 18 and must wear a helmet when competing.
2. Judge's decision is final.
3. The maximum time limit is 1 minute 30 seconds. A warning whistle will be given with 30 seconds remaining for the run.
4. There will be a maximum of 8 head of cattle at the end of the arena. A maximum of 7 cattle will be marked with visible numbers from 0 to 6 and one clean skin.
5. The starting number for the team will be announced when the nose of the first horse crosses the gateway.
6. The team starts sorting with the number given by the judge at commencement of run and continues to sort cattle in upwards numerical order. E.g.: your number is 6 then 6,0,1, 2, 3, 4, 5.
7. Cattle are considered sorted when the front leg of the beast crosses through the gateway.
8. If any cattle cross the gateway out of sequence the team will be judged "NO TIME"
9. If any cattle already sorted re-cross the gateway from the back pen the team will be judged "NO TIME"
10. If the team sorts 7 cattle, then time will become the determining factor. The clock will be stopped when the front leg of the last beast to be sorted crosses the gateway.
11. A team must stop sorting immediately when judged a "NO TIME"
12. Any team exhibiting unnecessary rough handling or rushing into or at the mob at excessive speed will result in disqualification at the judge's decision.
13. Once the two (2) riders have entered the arena and the run has commenced – where a horse is deemed out of control by the judge's decision – any rider that dismounts, horse falls, rider is thrown or falls - will result in that run being terminated without a time.
14. No hitting of cattle with any object is allowed. Hazing cattle with hats, reins or rope will be a termination of that run. Slapping of hand or rein to own leg is permitted.

15. At the judge's discretion, a team may be awarded a re-run if one (1) or more head of cattle is deemed unsuitable (health wise) or escapes the arena.

16. Cattle may not be hocked, shouldered, pushed by either horse or rider during the run. Abuse of cattle or horses will be the cause for immediate disqualification of the run without refund of entry fees.

17. Maximum of 3 runs per team, plus one auto draw is allowed.

18. If no partners you can just put down for a maximum of 4 auto draws.

It is permissible for a team to stop sorting with less than 7 head sorted (e.g. at 5 head of cattle) and hold cattle already sorted until the clock runs out.

The head count will then be the recorded score with a time of 1 minute 30 seconds.

### **Showmanship at Halter Rules**

The Showmanship class will be judged strictly on the exhibitor's ability to fit and show a horse at halter. The horse is merely a prop to demonstrate the ability and preparation of the exhibitor.

The ideal showmanship performance consists of a poised, confident, neatly attired exhibitor leading a well-groomed and conditioned horse that quickly and efficiently performs the requested pattern with promptness, smoothness, and precision.

The horse should be set up quickly with the feet squarely underneath the body. The exhibitor does not have to reset a horse that stops square.

Pattern(s) are to be designed to test the showman's ability to effectively present a horse to the Judge. All ties will be broken at the Judge's discretion.

#### **Class Procedures**

a) All exhibitors may enter the ring, line up as directed and then each exhibitor separately will complete the pattern; or b) Exhibitors may enter the arena from the gate one at a time and complete their pattern; c) A posted order is required regardless of procedure a) or b); d) Exhibitors are to be instructed to either leave the arena or fall into line as directed.

#### **Acceptable Manoeuvres**

a) Lead the horse at a walk, jog, trot, or extended trot, or back in a straight or curved line, or a combination of straight and curved lines; b) Stop; and turn 90° (1/4), 180° (1/2), 270° (3/4), 360° (full turn) or any combination or multiple of these turns. On turns of greater than 90°, the ideal turn consists of the horse pivoting on the right hind leg while stepping across and in front of the right front leg with the left front leg; c) An exhibitor should not be penalised if their horse performs a pivot on the left hind leg, but an exhibitor whose horse performs the pivot correctly should receive more credit. The Judge must have exhibitors set the horse up squarely for inspection sometime during the class.

#### **Unacceptable Manoeuvre**

A pull turn to the left is an unacceptable manoeuvre.

## **Equipment and Attire**

a) The halter must be of leather or webbing material. The lead must be made of leather or rope with or without a chain for attachment to the halter. The chain on the lead may be under the chin, over the nose or directly to the ring under the chin; b) Lip chains/cords of any type are not permitted. c) The use of any artificial mechanical aids including, but not limited to lighters, pins, clickers etc is prohibited.

## **Western Attire**

It is mandatory to wear the following:

- a) Long sleeve shirt or jacket, with a collar.
- b) Western hat is normally worn but for this competition a helmet or western brimmed hat may be worn.
- c) Western pants/jeans.
- d) Western boots preferred (paddock/elastic sided riding boots acceptable for this event).

The horse's body condition and overall fitness will be assessed.

The hair coat should be clean, well-brushed, and in good condition.

The mane, tail, forelock, and wither tuft may not contain ornaments (ribbons, bows, etc.), but may be banded for Western.

The length of mane and tail may vary, if they are neat, clean, and free of tangles.

The mane should be even in length or may be roached, but the forelock must be left unclipped.

The bridle path, eyebrows, and long hair on the head and legs may be clipped, except where government regulations prohibit.

Hooves should be properly trimmed and if shod, the shoes should fit correctly, and clinches should be neat. Hooves must be clean and may be painted black or with hoof dressings or shown naturally.

Tack should fit properly and be neat, clean and in good repair.

## **Appearance and Position of Exhibitor**

Appropriate western attire must be worn. Clothes and person are to be neat and clean.

Exhibitors should be poised, confident, courteous, and genuinely sportsmanlike always, quickly recognising, and correcting faults in the positioning of the horse.

The exhibitor should continue showing the horse until the class has been placed or they have been excused, unless otherwise instructed by the judge.

The exhibitor should appear business-like, stand, and move in a straight, natural, and upright manner, and avoid excessive, unnatural, or animated body positions.

The exhibitor must lead on the horse's left side holding the lead shank in the right hand near the halter with the tail of the lead loosely coiled in the left hand unless requested by the judge to show the horse's teeth. The excess lead should never be tightly coiled, rolled, or folded.

When leading, the exhibitor should be positioned between the eye and the mid-point of the horse's neck, referred to as the leading position.

Both arms should be bent at the elbow with the elbows held close to the exhibitor's side and the forearms held in a natural position.

Height of the arms may vary depending on the size of the horse and exhibitor, but the arms should never be held straight out with the elbows locked.

The position of the exhibitor when executing a turn to the right is the same as the leading position except that the exhibitor should turn and face toward the horse's head and have the horse move away from them to the right.

When executing a back, the exhibitor should turn from the leading position to face toward the rear of the horse with the right hand extended across the exhibitor's chest and walk forward beside the horse with the horse moving backward.

When setting the horse up for inspection, the exhibitor should stand angled toward the horse in a position between the horse's eye and muzzle and should never leave the head of the horse.

The exhibitor is required to use the Quarter Method when presenting the horse.

The exhibitor should maintain a position that is safe for themselves and the judge. The position of the exhibitor should not obstruct the Judge's view of the horse and should always allow the exhibitor to maintain awareness of the Judge's position.

The exhibitor should not crowd other exhibitors when setting up, side by side or head-to-tail.

When moving around the horse, the exhibitor should change sides in front of the horse with minimal steps and should assume the same position on the right side of the horse that they had on the left side. Leading, backing, turning, and initiating the set up should be performed from the left side of the horse. At no time should the exhibitor ever stand directly in front of the horse.

The exhibitor should not touch the horse with their hands or feet, or visibly cue the horse by pointing their feet at the horse during the set up.

### **Appearance of Horse**

The horse's body condition and overall fitness will be assessed.

The hair coat should be clean, well-brushed, and in good condition.

The mane, tail, forelock, and wither tuft may not contain ornaments (ribbons, bows, etc.), but may be banded for Western.

The length of mane and tail may vary, if they are neat, clean, and free of tangles.

The mane should be even in length or may be roached, but the forelock must be left unclipped.

The bridle path, eyebrows, and long hair on the head and legs may be clipped, except where government regulations prohibit.

Hooves should be properly trimmed and if shod, the shoes should fit correctly, and clinches should be neat. Hooves must be clean and may be painted black or with hoof dressings or shown naturally.

Tack should fit properly and be neat, clean and in good repair.

### **Breakaway Dummy Roping Rules**

Breakaway dummy roping is an event for beginners, often held at Roping Jackpot events. Riders compete by throwing a loop and catching a roping dummy (a replica of a calf) quickly and accurately, mimicking the Breakaway Roping event. The dummy may be stationary or moving.

**Competition:**

From Horse

Riders will compete from horse back to throw the loop and catch the roping dummy.

On Foot

Riders will compete on foot to throw the loop from a predetermined position and catch the roping dummy.

**Judging:**

- The event at QLD Youth Aldridge Equestrian Challenge is not timed.
- The horse and rider are judged on their performance in executing a 'clean catch' around the neck of the roping dummy.
- A clean catch is when the rope passes over the head and draws up around the neck.
- Placings will be determined by the most clean catches over a set number of throws.

**Activity, Medical & Media Consent Form**

**The Activity consent, Medical & Media Consent form will be emailed to all competitors and must be signed and returned to [qyaec1@gmail.com](mailto:qyaec1@gmail.com) prior to the event OR riders must check in through the App – details TBC.**

**No rider may mount their horse, participate in any classes, clinics or competition if these forms are not completed in full.**

**These rules may be subject to change. All updates will be publicised via the Qld Youth Aldridge Equestrian Challenge facebook page & emailed to participants prior to the event.**

## Risk Assessment

APPENDIX A - RISK ASSESSMENT		EVENT NAME: QLD Youth Aldridge Equestrian Challenge									
ORGANISATION: Southern Cross Xtreme Cowboy Racing		DATE: June 23 to 26, 2026			TIME: 7am to 9pm daily						
RESPONSIBLE OFFICER: Tammy Kingsman - southerncrossxtreme.president@gmail.com		CONTACT: Janeen Greaves - qyaec1@gmail.com									
EVENT LOCATION: Maryborough Showgrounds & Equestrian (MSEP) 23349 Bruce Hwy, Maryborough West QLD 4650											
Assess the Likelihood		Assess the Consequences		RISK MATRIX					Hierarchy of Controls		
				CONSEQUENCES							
				LIKELIHOOD		A. Insignificant	B. Minor	C. Moderate	D. Major	E. Critical	
1. Rare = Practically impossible	A. Insignificant = Minor, No Treatment	1. Rare	Low	Low	Low	Low	Low	Low	Medium	High	Elimate
2. Unlikely = Could Occur at some time	B. Minor = Minor, First Aid required	2. Unlikely	Low	Low	Medium	Medium	Medium	Medium	High	High	Substitution
3. Possible = Could easily happen	C. Moderate = Medical treat, Lost time	3. Possible	Low	Medium	High	High	High	High	High	High	Seperation
4. Likely = Will probably occur	D. Major = Serious injury, Hospital treat	4. Likely	Low	Medium	High	High	High	High	Extreme	Extreme	Engineering
5. Almost Certain = Certain to occur	E. Critical = Multiple serious injuries, permanent disability, Fatal	5. Almost Certain	Medium	Medium	High	Extreme	Extreme	Extreme	Extreme	Extreme	Administration
Reference	Hazard	Risk Rating	Control Measures				Residual Risk	Responsible Officer			
A	Amenities open to public - risk of sexual assault, abduction etc	High	As per Permission Form: students must be supervised by a parent or legal guardian at all times during the event. MSEP have surveillance cameras across the venue.				Low	Parents/Team Volunteers, Officials, Showgrounds Staff			
B	Asthma/Allergies - Untreated attack or reaction	High	Students are under supervision of their parent or legal guardian at all times during the event. Ambulance to be called if required.				Low	Parents/Team Volunteers/ On site First Aid			
C	Existing Medical Condition	High	Students are under supervision of their parent or legal guardian at all times during the event. Ambulance to be called if required.				Low	Parents/Team Volunteers/ On site First Aid			
D	Helmets - broken or out of date	High	Parents to undertake gear check prior to the event. Parents have been provided with current Australian Helmet standards to abide by. All students are to wear helmets whilst mounted. A Judge/Clinician will conduct a gear check prior to the commencement of each day.				Low	Parents/Team Volunteers/ Judge/Clinician			
E	Injury - fall from horse	High	Students are under supervision of their parent or legal guardian at all times during the event. Ambulance to be called if required. If the horse is acting in a dangerous manner, the owner will be required to remove the animal to a safe location.				Medium	Parents/Team Volunteers & Officials/On site First Aid			
F	Horse Health/infectious disease	High	Horse Health Declarations to be completed immediately after parents & students arrive at the event. Forms to be handed to officials at the Cane & Cattle Canteen. Officials to report any signs of concern to the Clerk of the Course (Dan Lourigan) with horses health during the day.				Medium	Parents/Team Volunteers & Officials			
G	Lost students	High	As per Permission Form: students must be supervised by a parent or legal guardian at all times during the event. MSEP have surveillance cameras across the venue.				Low	Parents/Team Volunteers & Officials			
H	Saddlery failure	High	Parents to undertake gear check prior to the event. An Judge/Clinician or ASHS Volunteer will conduct a gear check prior to the commencement of the day.				Low	Parents/Team Volunteers & Officials			
I	Loose horse	High	All activities will immediately cease until the horse is restrained and calmed down. Removal from the arena may be required by the owner of the horse.				Low	Parents/Team Volunteers & Officials			
J	Theft	High	Parents & staff are encouraged to leave their vehicles locked at all times to prevent theft.				Low	Parents/Team Volunteers & Officials			
K	Parking/vehicle collision - horse or person	High	Parents & Officials are directed to follow the signage provided at the Showgrounds in regard to parking areas etc. Students are to be under the supervision of either parent/guardian or teacher at all times. Pedestrians are not to traverse any arena or event at any time, unless directed to by officials.				Low	Parents/Team Volunteers & Officials			
L	Safety of courses	Medium	Sporting equipment & obstacles are to be inspected by officials prior to riders utilising. Any damaged equipment will not be used. Sporting courses are to be set out following the PCA guidelines for course building measurements etc.				Low	Parents/Team Volunteers & Officials			
M	Hot weather/Dehydration	Medium	Parents are to ensure hydration with water for both horse & rider. Water points available throughout the venue.				Low	Parents/Team Volunteers & Officials			
O	Injury from Animal Handling	Medium	Students are under supervision of their parent or legal guardian at all times during the event. Officials to monitor horse behaviour, if horse is acting in a dangerous manner, they may ask the parent to remove the animal from the arena. Ambulance to be called if required.				Low	Parents/Team Volunteers & Officials/ On site First Aid			
P	Injury - slip, trip or fall	Medium	Students are under supervision of their parent or legal guardian at all times during the event. Ambulance to be called if required.				Low	Parents/Team Volunteers & Officials			
Q	Weather - storms etc	Medium	In the event of severe weather, the event may be called off or suspended until it is safe to resume.				Low	Parents/Team Volunteers, Officials, Showgrounds Staff, Event Organiser			
Name	Position	Signature				Date					
David Burns	Principal										
Tammy Kingsman	President Southern Cross Xtreme Cowboys										